

Computational thinking makes people more assertive in problem-solving, as using sequencing helps save time on common tasks.

DAVID, JONES AND MATTHEW ARE PARTICIPATING OF THE SCHOOL EXPO. THEY WILL BE RESPONSIBLES OF THE TALENTS CONTEST PRESENTATION AND HAD THE IDEA TO DISTRIBUTE FLASHLIGHTS SO THE WHOLE CLASS CAN MAKE A LIGHT SHOW AT THE MOMENT OF THE PRESENTATION.

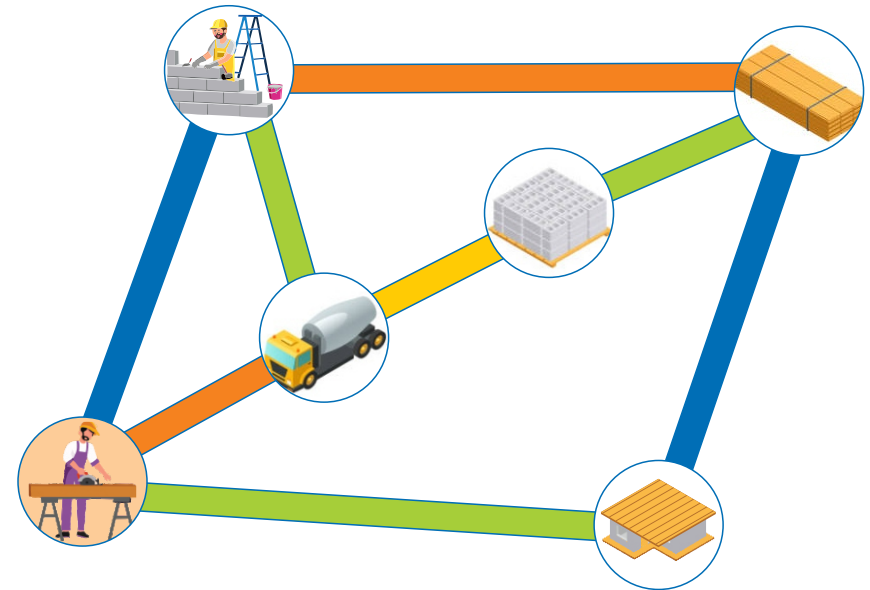
1) SEE THE TABLE TO GUIDE THEM TO GET TO THE PLACE WHERE THEY SHOULD REMOVE THE FLASHLIGHTS. NOTE THAT THE POSITIONING OF THE FLASHLIGHTS IT IS MARKED BY LETTERS AND NUMBERS.

	1	2	3	4	5	6	7	8	9	10
A										
B	DAVID			Flashlight						
C										
D									JONES	
E								Flashlight		
F										
G										
H										Flashlight
I										MATTHEW

DAVID	D9	C9	B9	B8	B7	B6	A6	A5	B5	B4	Flashlight
JONES											Flashlight
MATTHEW											Flashlight

Computational thinking makes people more assertive in problem-solving, as using sequencing helps save time on common tasks.

2) IN THIS MAZE, YOU WILL FACE LOGICAL CHALLENGES THAT MUST BE SOLVED WITH A SEQUENCE OF MOVEMENTS. TO DO THIS, START FROM THE STARTING POINT AND USE THE COLORS AVAILABLE ON THE CHALLENGE CARD TO ACHIEVE THE OBJECTIVE (ARRIVAL). IT IS ALLOWED TO TAKE THE SAME PATH MORE THAN ONCE. INDICATE THE ROUTE BY COLOTING THE BLANKS ACCORDING TO THE SEQUENCE OF MOVEMENTS.



CHALLENGE CARDS

●	●	●	●	●
●	●	●	●	●
●	●	●	●	●

START **ARRIVAL**